

2020

Time: 3 Hours

Full Mark: 70

(Answer All Questions and the figures in the right-hand margin indicates marks)

1.
  - a) Briefly explain the objectives of computer communication networks and the network components. [6]
  - b) Explain the TCP/IP protocol suite. [8]

**OR**

  - c) What is the difference between a port address, a logical address, and a physical address? [5]
  - d) Explain the bus type topology and ring type topology networks. Compare their performance. [4]
  - e) What are the advantages of networking in terms of resource sharing, up gradation cost, security, manageability and workgroup applications? [5]
2.
  - a) Define line coding. Describe Unipolar NRZ, Polar NRZ-L, Bipolar AMI and Manchester encoding by applying on the information sequence 101011100. [8]
  - b) Briefly explain how to convert analog signal to digital data by using Pulse Code Modulation (PCM) technique? [6]

**OR**

  - c) Explain different parameters that affect network performance. What is the length of bit in a channel with propagation speed of  $2 \times 10^8$  m/s if the channel bandwidth is 20 Mbps? [8]
  - d) What is the result of scrambling the sequence 11100000000000 using following scrambling techniques? Assume that the last non-zero signal level has been positive. [6]
    - i. B8ZS
    - ii. HDB3(The of non-zero pulses is odd after the last substitution)
3.
  - a) Define different technique of digital-to-analog conversion. Which of the technique is most susceptible to noise? Defend your answer. [10]
  - b) Define constellation diagram and its role in analog transmission. [4]

**OR**

  - c) Describe the goal of multiplexing. Explain different multiplexing technique? [8]
  - d) Define Frequency Hopping Spread Spectrum (FHSS) and explain how it achieves bandwidth spreading? [6]
4.
  - a) Briefly explain how circuit-switched networks operate. [8]
  - b) The message 11001001 is to be transmitted using the CRC polynomial  $x^3+1$  to protect it from error. The message that should be transmitted is \_\_\_\_\_. [6]

**OR**

- c) Explain virtual-circuit networks. What is the role of address field in a packet traveling through this networks? [10]
- d) An error correcting code has the following code word: [4]  
00000000 00001111 01010101 10101010 11110000  
What is the maximum number of bit error that can be correct?

5.

Distinguish between Go-Back-N ARQ and Selective-Repeat ARQ. Give examples of both protocols by considering sequence field size 3. [14]

**OR**

- a) Briefly describe Carrier Sense Multiple Access with Collision Detection (CSMA/CD). How persistent method can be apply with this protocol? [10]
- b) Explain why collision is an issue in a random access protocol but not in controlled access and channelizing protocols. [4]